

Event Category Code

Status: Approved

Description

The Event Category is a sub-group of the Event Kind code and description. The Event Kind provides a general, high-level description. The Event Category further breaks down the Event Kind into more specific event categories.

Business Rules

1. The Event Category Code cannot be the same as any of the Event Kind Codes.
2. The use of both Event Kind and Event Category Code is not mandatory; however, if an Event Category is associated to an Event Kind, the correct Event Kind as indicated in the standardized data list must be referenced.
3. Incidents cannot be updated from any other category to CX (complex).
4. Once an incident is identified as CX, it cannot be updated to a different category.
5. When an incident relationship is updated to RelationshipType = 'ProvidingResponseTo' AND IsActive = 0, the exchange service automatically updates the IncidentTypeCategory of the child incident in the relationship to an 'OR'.

Identity & Classification

Label	Event Category Code
Data Element Type	String Data Element

Attribute Name	IncidentTypeCategory (alternates: EventCat , EventType)
Case Sensitivity	Upper
CAD Required	Yes
Fire Report Required	Yes
Read/Write Required	Yes
Approval Status	Approved

Format Specifications

This data element has separate formatting rules depending on whether it is used for direct data entry, system-to-system data exchange, or as a geospatial attribute.

Data Entry

Format	XX
Length	2 characters
Physical Data Type	Character
Format Notes	WF = Wildfire HU = Hurricane

Data Exchange

Exchange Name	IncidentTypeCategory
Format	XX
Min/Max Length	2 / 2
Physical Data Type	Alphabetic
Example	WF = Wildfire HU = Hurricane

Geospatial Attribute

Length	2 characters
Physical Data Type	String
Example	WF

Permissible Values

This data element is constrained to the following enumerated Event Category values.

Event Category values

Label	Code	Definition
Air Accident	AI	An event dealing with an accident or mishap involving aircraft.
Biological or Toxic Conditions	BI	An event dealing with the hazardous situations that arise with the presence of biological hazards and/or deadly chemicals. Includes chemical spills/leaks, deliberate poisoning, chemical accident, animal/plant disease outbreak, biohazard exposure, etc.
Emergency Stabilization	BR	An event dealing with emergency response to stabilize land and structures damaged by wildfire with the objective to protect life and property from damage due to post-fire events and fire. Usually occurring 1–12 months from ignition date.
Critical Incident Stress Management (CISM)/Peer Support	CI	An event dealing with a critical incident event. CISM is the selection and implementation of the most appropriate crisis intervention tactics to best respond to the needs of the situation, including PreIncident Education (PIE) for resiliency, planning, acute crisis management, and post-incident follow up.
Community Event	CM	An event initiated by local private or government organizations that require non-emergency

Label	Code	Definition
		services for a general gathering such as a concert, convention, or parade.
Classroom Training	CT	An event dealing with a scheduled activity in a classroom setting or other controlled environment that provides instruction so as to make attendees fit or qualified for incident support activities.
Incident Complex	CX	Two or more distinct incidents in the same general area that, by management action, are managed under a single incident commander or unified command in order to improve efficiency and simplify incident management processes.
Debris/Product Fire	DF	An event dealing with a fire spreading from any fire originally ignited to clear land or burn rubbish, garbage, crop stubble, or meadows (excluding incendiary fires).
Earthquake	EQ	An event dealing with response to an earthquake.
Explosives or Electrical Danger	EX	An event dealing with the various situations that arise as a result of an explosion, presence of an explosive device, or electrical hazard — no fire.
False Alarm	FA	An event where a wildfire was initially suspected, but ultimately an ignition could not be located, or the basis for the initial report was subsequently attributed to a non-fire source, such as water vapor or vented industrial emissions. An incident cannot be a false alarm if an ignition is located.
Flooding	FL	An event dealing with response to a major flood.
Fire Rehabilitation	FR	An event dealing with objectives to repair damage or disturbance caused by wildfire. Efforts occurring 1–5 years from ignition date.

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Flammable Gas, Oil, and Other Liquids Conditions	FG	An event dealing with the various situations that arise as a result of the presence of flammable gas and liquids such as gasoline, oil, etc.
Foreign Incident	GF	An event dealing with a wildland fire originating from a country outside of the U.S., which has burned onto U.S. soil.
Hurricane/Typhoon	HU	An event dealing with response to a hurricane or typhoon.
International Mobilization	IM	An event dealing with effective and timely support to the wildland fire community by mobilizing resources internationally. Includes importing and exporting resources.
Infrastructure Event	IN	An event dealing with public infrastructure such as water, electricity, transportation, or communication networks.
On-the-Job Training	JT	An event dealing with a person's experience and proficiency while performing assigned duties while performing a job.
Law Enforcement (agency-internal)	LE	An event dealing with the agency's law enforcement program. Includes non-fire infrared flights, surveillance, etc.
Landslide/Mass Earth Movement/Avalanche/Sinkhole	LS	An event dealing with response to mass movement of the earth's surface, including landslide, mudslide, slumping, sinkhole, etc.
Medical Assist	MA	An event dealing with a rescue, and/or recovery, and/or service for a non-accident medical emergency (e.g., heart attack, illness, etc.).
Management Event (agency-internal)	MG	An event dealing with agency-specific administrative programs, such as public relations.

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Marine Search/Rescue/Recovery	MN	An event dealing with a search, and/or rescue, and/or recovery in a marine setting.
Marine Accident	MR	An event dealing with an accident or mishap involving watercraft.
Motor Vehicle Accident	MV	An event dealing with an accident or mishap involving on- or off-highway vehicles.
Non-Statistical/Other	NS	An event dealing with any fire which could pose a threat to ignite adjacent wildland fuels but ultimately did not result in a wildfire and thus cannot be accurately classified as any of the other Fire (FI) categories.
Out of Area Response	OR	An event where resources are mobilized to a Wildfire (WF) Event within their corresponding dispatch center's response area, but upon arrival it is determined the ignition is in fact within an adjacent dispatch center's response area.
Proficiency and Currency Event	PC	An event dealing with maintenance of licenses, currencies, or proficiencies, including recurring proficiencies.
Preparedness/Preposition	PP	An event dealing with effective and efficient response by the wildland fire community to planned, anticipated, or event activity. Includes activities such as move-up and cover, fire menace standby, and severity activities.
Public Service Organization Event	PS	An event managed by local public service organizations (police, fire, law enforcement, emergency medical services, or military).
Rail Accident	RA	An event dealing with an accident or mishap involving railway vehicles.

Label	Code	Definition
Radioactive/Nuclear Conditions	RD	An event dealing with the various situations that arise as a result of the presence of radioactive materials.
Resource Program (agency-internal)	RP	An event dealing with agency-specific non-fire program(s), such as forestry, mining, wildlife, fisheries, recreation, etc. Includes mechanical fuel treatment, timber operations, aerial bug-spraying projects, Rainbow gatherings, etc.
Prescribed Fire	RX	An event where a wildland fire originates from a planned ignition in accordance with applicable laws, policies, and regulations to meet specific objectives.
Simulation	SI	An event dealing with simulation of various situations to provide experience or proficiency.
Structure Fire	SF	An event dealing with a fire originating in and burning any part or an entire building, shelter, or other structure.
Structure Accident	ST	An event dealing with a major accident or mishap such as collapse of a building or other man-made structure.
Incident/Event Support	SU	An event dealing with effective and timely support by the wildland fire community of an Event Host's dispatch unit, in order to relieve the dispatch unit of increased business volume due to anticipated or existing wildland fire or event activity.
Thunderstorm/Tornado/High Winds	TS	An event dealing with response to a severe storm such as thunderstorms, tornado, or high winds.
Tsunami	TU	An event dealing with response to a tsunami.
Urban Search/Rescue/Recovery	UR	An event dealing with a search, and/or rescue, and/or recovery in an urban setting.

Label	Code	Definition
Volcano	VO	An event dealing with response to volcanic activity.
Vehicle Fire	VF	An event dealing with a fire originating in or on a vehicle or mobile equipment.
Wildfire	WF	An event dealing with a wildland fire originating from an unplanned ignition, such as lightning, volcanoes, unauthorized and accidental human-caused fires, and prescribed fires that are declared wildfires.
Wildland Search/Rescue/Recovery	WL	An event dealing with a search, and/or rescue, and/or recovery in a wildland setting.
Severe Winter Weather	WW	An event dealing with response to severe winter weather such as blizzards, heavy snow, or ice storms.

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